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REPORT DOCUMENTATION PAGE		READ INSTRUCTIONS BEFORE COMPLETING FORM
1. REPORT NUMBER NSWC TR-3880	2. GOVT ACCESSION NO. *AD-A114 257*	3. RECIPIENT'S CATALOG NUMBER
4. TITLE *(and Subtitle)* INPUTP (GENERAL PURPOSE INPUT PROCESSOR) USER GUIDE		5. TYPE OF REPORT & PERIOD COVERED Final
		6. PERFORMING ORG. REPORT NUMBER
7. AUTHOR(s) Peter J. Goyette Daniel J. Owens		8. CONTRACT OR GRANT NUMBER(s)
9. PERFORMING ORGANIZATION NAME AND ADDRESS Naval Surface Weapons Center Code K51 Dahlgren, Virginia 22448		10. PROGRAM ELEMENT, PROJECT, TASK AREA & WORK UNIT NUMBERS N0003079WR92417/ N0003081WR12304 9K50TR001/1K50PN005
11. CONTROLLING OFFICE NAME AND ADDRESS Naval Surface Weapons Center (K51) Dahlgren, Virginia 22448		12. REPORT DATE January 1979 (Revised March 1982)
		13. NUMBER OF PAGES 65
14. MONITORING AGENCY NAME & ADDRESS(*if different from Controlling Office*)		15. SECURITY CLASS. *(of this report)* UNCLASSIFIED
		15a. DECLASSIFICATION/DOWNGRADING SCHEDULE

16. DISTRIBUTION STATEMENT *(of this Report)*

Approved for public release; distribution unlimited.

17. DISTRIBUTION STATEMENT *(of the abstract entered in Block 20, if different from Report)*

18. SUPPLEMENTARY NOTES

19. KEY WORDS *(Continue on reverse side if necessary and identify by block number)*

Input processing, Input processor, Default data, Data bases, Free-form,
Table-driven processing, Data-driven processing, Mnemonic input,
Scripting, Input overridding

20. ABSTRACT *(Continue on reverse side if necessary and identify by block number)*

The General Purpose Input Processor (INPUTP) program is a very flexible, entirely data-driven utility that may be used as an input preprocessor to any FORTRAN program . The INPUTP program reads two external files to define the names and default values for all user input. Then through input, the user may override the default values for any input parameters.

20. ABSTRACT (Cont'd)

The Input Processor generates either two FORTRAN block data routines containing DATA statements, or a binary data file, two FORTRAN read routines, and an output routine for printing the Initial Conditions Report. These routines must be compiled and loaded to initialize all input variables.

All data are read by the Input Processor in a "free-form" format, which simplifies the creation and maintenance of the data files and greatly reduces the chances for user input errors.

The INPUTP program is coded in the SIMSCRIPT II.5 language, and is operational on the Control Data Corporation (CDC) 6700 computer system under the SCOPE 3.4 operating system.

FOREWORD

For large computational models whose requirements are frequently changing, it is highly desirable to simplify the mechanics of processing model input. The General Purpose Input Processor (INPUTP) program provides a means of eliminating the ever-present "INPUT" routines by acting as a stand-alone, data-driven input preprocessor. It provides the model users with a convenient, flexible input mechanism and a formatted report of the input environment.

Most importantly, however, it provides a standard mechanism for performing program input and eliminates the redundant and incompatible input procedures heretofore associated with computational models.

The INPUTP Computer Program was prepared in the Systems Simulation Branch of the Submarine Launched Ballistic Missile (SLBM) Software Development Division. The programming effort expended on this project was funded by the SLBM Software Development Division under project number: N0003081WR12304.

This document is a revision of TR-3880, January 1979. It was reviewed by Ira V. West, Head of the Systems Simulation Branch of the SLBM Software Development Division.

Released by:

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SECTION 1. GENERAL DESCRIPTION

The Input Processor Program (INPUTP) is a general purpose input processor which may be used as a stand-alone preprocessor program to any FORTRAN computational program. It initializes all input variables to their default value, processes user override input, and prints an Initial Conditions Report showing the value of all input variables prior to beginning execution, thereby eliminating the need for lengthy "INPUT" routines within computational programs. The resultant savings in core required for execution of the computational program could be significant. Not only may programmers take advantage of this input processor for models still in the planning stage, but existing models could be adapted to use INPUTP with a minimum of effort.

The INPUTP Program itself requires no programming modifications to be used by any model as an input processor. It is entirely data-driven by two external files which may be created by the model programmers or users. These files declare the legal input variables and define the default values for all input. This feature greatly simplifies program maintenance on the part of the model programmers. Even before the computational model has been updated to handle a new input parameter, the variable mnemonic and default value can be added to the appropriate files, and the input variable will be available as soon as the model is ready for it. The model programmers do not have to spend time modifying FORMAT statements in input and output routines, and user deck setups are not affected by the introduction of a new input parameter.

The INPUTP Program may be executed under two different modes. In the "block data mode," INPUTP generates two FORTRAN block data routines which contain DATA statements to define all input parameters. When these routines are loaded, all input parameters will be defined to their desired value. In the "binary file mode," the program writes a binary data file containing default data values and user overrides for all cases, and two FORTRAN routines to read these data. These routines would be called by the main program of the associated computational program.

Taking advantage of the fact that it is a separate program, users may execute INPUTP alone to check the validity of their input, prior to actually executing the computational program. This would allow users the chance to review their input prior to beginning a long and expensive computer run. For models with a moderate-sized input data base, this test run could be executed via a remote terminal.

1.1 Purpose of This User Guide

The objective of this user guide is to provide the information necessary for users to interface their computational program with the Input Processor and to prepare input to the program.

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1.2 System Configuration

Simply speaking, the Input Processor initializes all input variables to their default value, processes user input to override any of these default values, and then generates FORTRAN routines which will be used by the computational program to initialize all input parameters to their desired value. The type of FORTRAN routines generated depends on the mode of execution selected (see Table VIII, Section 4.2).

Under the block data mode (which is the default), the block data routines that are generated will be compiled and loaded prior to loading and executing the associated computational program. The Input Processor also generates an updated, or "dynamic" default data base which reflects the value of all input variables after user overrides have been processed. In this way, the current environment is preserved for multicase runs.

In this mode, the INPUTP Program and its associated computational program must be loaded and executed in sequence for each case in the user's job setup. With the appropriate job control procedures, as explained in Section 4, this approach is hidden from the users. This method reduces core requirements and execution time of the computational program by eliminating the need for input routines. However, when executing multiple cases, the extra time required for multiple loads of the computational program could offset this advantage.

In the binary file mode, however, only one load of the computational program is necessary. The generated read routines, which must be called prior to beginning each case, will read the binary data file to initialize the input parameters to their proper values for each case. In this mode, also, the Input Processor writes the Initial Conditions Report (see Section 3.3) to another file and generates a FORTRAN routine to read and echo this file from the computational program. This routine must also be called prior to beginning each case.

The Input Processor Program is completely compatible with the Configuration Description Language (CDL) Processor Program, which may also be used as a preprocessor to a computational program. (See Reference 1 for more information on the CDL Processor).

1.3 Program Environment

The Input Processor Program is coded in the CDC SIMSCRIPT II.5 language, Version 4.5. The coding conforms to the programming standards outlined in Reference 2.

1.4 Equipment Environment

The program is currently executing at NSWC on the CDC 6700 and CYBER 170-760 computers under control of the SCOPE 3.4 operating system.

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The features of the CDC SCOPE 3.4 BEGIN/REVERT mechanism (originally conceived and implemented by the University of Washington and modified locally) are also used for flexible interaction between INPUTP and the user computational program.

1.5 Project References

The philosophy and design of this Input Processor evolved during the design and implementation phases of two large simulation programs - TRICS (Trident Computational Simulation) and AWSS (Advanced Weapon System Simulation). The implementation of these two projects required a uniform input mechanism that was also highly user-oriented, and one that could respond to frequent modifications without requiring coding changes. The Input Processor Program evolved from these concepts.

SECTION 2. INPUT DESCRIPTION

2.1 General Description

The design of the Input Processor Program, which was generally described in Section 1.2, enables it to be used by most FORTRAN programs as an input utility without requiring any special programming considerations or naming conventions within the computational program.

The information needed by the Input Processor to effectively process model input and perform the appropriate consistency checking (valid mnemonics, table sizes not exceeded, etc.) is contained on a data file that is defined by the programmers and read by the Input Processor. This "Initialization File" defines the class names (see Sections 2.2.1 and 2.2.2) that are applicable to the particular model, and defines the table names and gives their maximum dimension sizes. Section 4.4 lists the error conditions that are detected by the Input Processor.

Also required is a default data base that contains a default value for all variables and tables mentioned on the Initialization File. This Default File may also contain additional variables or tables that were not mentioned on the Initialization File; however, they will be ignored by the Input Processor. In this way, the users may create a "worst case" Default File that can be used for several models.

This approach enables the same Input Processor to process any model input simply by reading a unique Initialization File for each model. The result is an Input Processor that is extremely flexible and usable. It eliminates the need for each model to have its own unique "INPUT" routine, or to re-code an Input Processor. Instead, a user can just create or modify a data file.

As a further indication of its flexibility, the information on the Default File and the Initialization File is read under a "free-form" format, which minimizes errors in defining these data bases.

2.2 Organization and Description of Input Data Bases

As previously mentioned, the Input Processor Program is entirely driven by the contents of the Initialization File and the Default File. Both files are easily created and can be quickly modified as changes are made to the computational program. Initially, both files would probably be created by the model programmers, since they would be most familiar with input mnemonics, table sizes, FORTRAN common block names, etc. However, the users of the model can easily create their own Default Files to reflect various scenarios.

The following two sections describe the specific contents and format requirements of the Initialization and Default Files. Generally speaking, all information may be provided in a "free-form" format, with only keywords beginning in column 1.

2.2.1 Initialization File (SIMU11)

The Initialization File (or "Template") is read by the Input Processor to define the environment of the model. As mentioned, this file is initially created by the programmers of the associated computational model and generally should only be modified by them, since the information on this file is directly related to the code in the model. The accessing of this file would normally be hidden within the BEGIN/REVERT procedure for executing the model, and would be invisible to the user.

This file normally resides on the model UPDATE Program Library (OLDPL) file, which is a random access file. If so, the Initialization File must be retrieved via the CDC UPDATE utility (see Reference 3) and input to the Input Processor as a sequential BCD file. (If retrieving this file from an OLDPL, use "UPDATE,D,8" to suppress UPDATE identifiers on the "COMPILE" File.) However, the Initialization File may reside on any BCD file.

The information on this file is not format-dependent, with two exceptions. First, column 1 is reserved for keywords, which are described in Table I. Second, the columns 41 to 80, following a table declaration, are reserved for an optional comment that will be echoed on the Initial Conditions Report. (See Appendices A and D for an example of the use of the comment field.) It is also required that there be at least one blank column between fields. The keywords are not order-dependent and may be repeated on the same Initialization File. This allows several Initialization Files, possibly from different programs or different OLDPLs, to be merged into one large file before being read by the Input Processor.

Table I lists the keywords that may be provided on the Initialization File and gives the data requirements associated with each keyword. A detailed explanation of each line is given below it in Table II.

A sample Initialization File is shown in Appendix A.

Table I. Keywords and Data Requirements (Initialization File)

LINE NO.	KEYWORD AND ASSOCIATED PARAMETERS					
1	CLASS NAME 1					
2	MNEMONIC1	MNEMONIC2	MNEMONIC3			
3	VECTORS					
4	MNEMONIC1	MNEMONIC2	MNEMONIC3			
5	TABLES					
6	MNEMONIC1	N.DIMS	N.ROWS	N.COLS	N.BLOCKS	COMMENT
7	MNEMONIC2	N.DIMS	N.ROWS	N.COLS	N.BLOCKS	

Table I. Keywords and Data Requirements (Initialization File) (Cont'd)

LINE NO.	KEYWORD AND ASSOCIATED PARAMETERS

```
   8       PACKED.TABLES
   9           MNEMONIC1  PFACT   N.DIMS   N.ROWS   N.COLS  N.BLOCKS
  10           MNEMONIC2  PFACT   N.DIMS   N.ROWS   N.COLS  N.BLOCKS  COMMENT

  11       PRINT.OPTIONS
  12           MNEMONICS     NAME1      VALUE1
  13           REPORT.TYPE   NAME2      VALUE2

  14       BLOCK.DATA
  15       STARTS
  16               SUBROUTINE HEADER1
  17       /CBNAME1
  18               COMMON/CBNAME1/MNEMONIC1, MNEMONIC2, ETC.
  19       ENDS

  20       STARTT
  21               SUBROUTINE HEADER2
  22       /CBNAME2
  23               COMMON/CBNAME2/MNEMONIC1, MNEMONIC2, ETC.
  24       ENDT

  25       TITLE.ARRAY
  26           NAME

  27       OCTAL.TABLES
  28           NAME1      NAME2      NAME3
  29       OCTAL.SIMPLES
  30           NAME1      NAME2      NAME3

  31       HEX.TABLES
  32           NAME1      NAME2      NAME3
  33       HEX.SIMPLES
  34           NAME1      NAME2      NAME3

  35       ROUTINE.NAMES
  36           SIMPLES    RNAME1
  37           TABLES     RNAME2
  38           REPORT     RNAME3

  39       FILE.NAMES
  40           DATA       FNAME1
  41           REPORT     FNAME2
```

Table II. Detailed Explanations of Keywords
and Data Requirements

LINE NO.	EXPLANATION
1	Each class name that has been defined to categorize simple variable input must be mentioned. Class names may be from 1-20 characters, and duplicate class names may appear on the file. (See Section 2.2.2 for a further discussion of class names.)
2	The mnemonics for all simple variables within the above mentioned class name are listed. The mnemonics may be from 1-7 characters. Duplicate mnemonics within the same class name are ignored.
3	All vector input (i.e., 3-element arrays) are declared under the class name VECTORS.
4	The mnemonics (1-7 characters) for all input vectors must be given following the class name VECTORS. Duplicate mnemonics within this class name are ignored.
5	The class name TABLES is required to define the mnemonics and maximum dimension sizes for all tables.
6-7	The mnemonic (1-7 characters) for each table is given, followed by the number of dimensions in the table (N.DIMS), and each dimension size - number of rows (N.ROWS), number of columns (N.COLS), number of 2-D blocks (N.BLOCKS). Columns 41 to 80 are reserved for an optional comment to be echoed on the Initial Conditions Report. Duplicate table names will be ignored if their dimension sizes agree with the sizes previously declared. If not, an error message will be printed.
8	The class name PACKED.TABLES may be used to declare tables containing several values per computer word.
9-10	The same information is given as is required for other tables (see lines 6-7). However, a packing factor (PFACT) is also required. PFACT is the number of values that will be stored per word. The dimension sizes should be given as if the table were not packed.
11	The keyword PRINT.OPTIONS allows the user to override the default conditions concerning the printing of the Initial Conditions Report (see Section 3.3).

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Table II. Detailed Explanations of Keywords
and Data Requirements (Cont'd)

LINE NO.   EXPLANATION

12   Within the PRINT.OPTIONS section, a key name called MNEMONICS is
                recognized. If, after all user input is processed, the input
                variable NAME1 equals VALUE1 (an alpha value), the input mnemonics
                will not be printed in the Initial Conditions Report. If multiple
                MNEMONICS sections are present, the last name and value read are
                retained. (Section 3.3 contains a more detailed description of
                this option.)

13   The name REPORT.TYPE is also recognized within the PRINT.OPTIONS
                section. If the input variable NAME2 equals the value VALUE2, a
                full Initial Conditions Report will be printed for every case.
                If multiple REPORT.TYPE sections are read, the last name and value
                are retained. (Section 3.3 provides a fuller description of this
                option.)

14   The BLOCK.DATA keyword denotes the start of information needed
                to generate the appropriate FORTRAN block data routines or binary
                read routines.
                (Note: The block data routines that are generated will be either
                        true block data subprograms or subroutines containing
                        DATA statements, depending on whether the subroutine
                        header card (lines 16 and 21) is a BLOCK DATA card or a
                        SUBROUTINE card.)

15   The STARTS keyword denotes the start of the common blocks that
                will be needed in the block data routine for simple variables
                and vectors.

16   The line following STARTS must be the subroutine header card that
                will be used in the block data routine for variables and vectors.
                Only the first header card is saved when multiple STARTS sections
                are encountered.

17   Each common block must be preceded by a line containing a slash
                (/) in column 1, immediately followed by the common block name.
                Duplicate common blocks within the same start-end section are
                bypassed.

18   A FORTRAN common block that will be needed in the block data sub-
                routine. All information up to the next common block name (as
                in line 17) will be copied verbatim into the block data routine.

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Table II. Detailed Explanations of Keywords
and Data Requirements (Cont'd)

LINE NO.	EXPLANATION
19	The ENDS keyword marks the end of the common blocks for simple variables. Multiple STARTS-ENDS sections may occur within a BLOCK.DATA section.
20	The STARTT keyword denotes the start of the common blocks that will be needed in the block data routine for tables.
21	Following the STARTT keyword must be the subroutine header card that will be used in the block data routine for tables. Only the first header card is saved when multiple STARTT sections are encountered.
22	(Same as line 17)
23	(Same as line 18)
24	The ENDT keyword marks the end of the common blocks for tables. Multiple STARTT-ENDT sections may occur within a BLOCK.DATA section.
25	The keyword TITLE.ARRAY is used to declare the name of an array into which the Input Processor will data-define the user's title.
26	The FORTRAN array name which will contain the case title. This array should be declared as an 8-word integer array in the computational program, and the common block that contains the array should be provided within the STARTT-ENDT section. However, the array should not be declared under the keyword TABLES.
27	The keyword OCTAL.TABLES is used to declare those tables whose values will be input as octal numbers.
28	The mnemonic of each table whose input values will be read under an octal format is given. These tables must have previously been defined under the TABLES class (see lines 5-7).
29	The OCTAL.SIMPLES keyword is used to define each simple variable whose value will be input as an octal number.
30	The mnemonic of each variable whose value will be input as an octal number must be mentioned. These variables must have already been declared under some class name (see lines 1-2).

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Table II. Detailed Explanations of Keywords
and Data Requirements (Cont'd)

LINE NO.   EXPLANATION

31   The keyword HEX.TABLES is used to declare those tables whose
            values will be input as hexadecimal numbers.

32   (Same as line 28, only for hexadecimal tables)

33   The HEX.SIMPLES keyword is used to define each simple variable
            whose value will be input as a hexadecimal number.

34   (Same as line 30, only for hexadecimal variables)

35   The ROUTINE.NAMES keyword is used to define the subroutine names
            of the generated FORTRAN read routines. When multiple ROUTINE.-
            NAMES sections are present, the last values read are retained.

36   The subcategory name SIMPLES is used to declare the subroutine
            name of the routine to read simple variables and vectors.

37   The TABLES subcategory defines the name of the subroutine that
            reads table data values.

38   The REPORT category defines the name of the FORTRAN subroutine
            that will echo the Initial Conditions Report.

39   The FILE.NAMES keyword is used to define the local file names
            of the two files written by INPUTP under the binary file option.
            These names will be used in the scripted READ statements. For
            this keyword also, when multiple sections are encountered, the
            last values read are retained. (See Section 3.2.2 for more dis-
            cussion of these file names.)

40   The name associated with the DATA subcategory will be the file
            name of the binary data file.

41   Under the REPORT category, the user supplies the local file name
            of the file containing the Initial Conditions Reports.

    It is recommended that this Initialization File be stored as a DECK on the
model OLDPL file to assure that the common blocks needed are up-to-date. This
is assured if the model programmers structure their OLDPL with common blocks as
UPDATE COMDECKS. Then, with *CALL'S on the Initialization File, a quick update
can be performed to write the initialization deck to the COMPILE File. (This
methodology is described in Reference 2.)

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If a model does not have any simple variable input or any table input, the appropriate START-END section can be omitted. In this case, the corresponding FORTRAN routine will not be generated. Likewise, the keywords associated with the binary file option (Lines 35-41) are only needed when using this option.

An execution option, ALLCK, is available to signal INPUTP to check for the same mnemonic appearing in more than one class. Because of the search time involved, this option should only be invoked when developing or altering an Initialization File. (This option is also explained in Section 4.2.)

2.2.2 Default File (SIMU13)

The Default File contains the default data values for all input variables and tables. Normally, this file will be stored as a sequential BCD file on the CDC 6700 permanent file system. However, the users may maintain various versions of a default data base corresponding to different scenarios.

The data on the Default File are segregated according to unique "class names." Each class name is intended to be a meaningful descriptor of the variables within that class. It is hoped that this approach will make the input and output more visible to the user and more relevant to the physical sense of the problem.

However, it was decided beforehand that all input tables would be included in the class name TABLES and any input vectors would be included in the class name VECTORS. The remaining input, the simple variables, may be broken up into many names.

If the CDL Processor Program is also being used as a preprocessor, one must avoid using class names that are keywords to the CDL Processor. Reference 1 defines the keywords recognized by the CDL Processor.

It is the Initialization File that controls what is read from the Default File. As explained in Section 2.2.1, the Initialization File must contain the mnemonics for all input variables and tables, as well as their class names. If a class name is read from the Default File that did not appear on the Initialization File, all variables within that class name are skipped over. Similarly, when reading mnemonics and values within a class name, if a mnemonic is read that was not declared under that class name on the Initialization File, it is also skipped over. While this approach could allow an error to go undetected, it was felt that the benefits in being able to use one large default data base for many models, each with its own unique Initialization File, outweighed that disadvantage. However, there is an execution option (described in Section 4.2) that will cause an informative message to be printed when class names or mnemonics are being bypassed. On the other hand, if a simple variable or vector that was declared on the Initialization File is not found on the Default File, an error

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message will be printed. (This test is not performed for tables, for reasons that will be explained in Section 3.2.2).

Normally, if a variable or table is defined more than once on the Default File, the last value overrides the previous. However, there is another execution option that will cause duplicate mnemonics to be ignored. (This option is also explained in Section 4.2).

The following tables show the composition of a Default File. The data requirements for each keyword are shown in Table III and an explanation for each line is given below it in Table IV.

Again, the data on this file does not have to follow any particular format, with the exception that only keywords (i.e., class names) begin in column 1 and all data be separated by at least one blank column. The definition of a mnemonic on the Default File may extend for more than one line. So that the Input Processor can sense if the line (or lines) following a mnemonic is a continuation of the definition, an execution parameter, COMCOL, may be used to specify the column at or beyond which the continued definition will begin. (This option is also explained in Table IV and in Section 4.2). Also, the class name for table data (TABLES) must be the last keyword on the file.

A sample Default File is shown in Appendix B.

Table III. Keywords and Data Requirements (Default File)

LINE NO.	KEYWORD AND ASSOCIATED PARAMETERS			
1	CLASS NAME			
2	MNEMONIC	VALUE	DEFINITION	
3			DEFINITION CONTINUED	
4	VECTORS			
5	MNEMONIC		DEFINITION	
6			DEFINITION CONTINUED	
7	VALUE(1)	VALUE(2)	VALUE(3)	
8	TABLES			
9	MNEMONIC	N.ROWS	DEFINITION	
10			DEFINITION CONTINUED	
11	VALUE(1,1,1)	VALUE(1,2,1)	VALUE(1,3,1)	ETC.
12	VALUE(2,1,1)	VALUE(2,2,1)	VALUE(2,3,1)	ETC.

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Table IV. Detailed Explanations of Keywords and
Data Requirements

LINE NO.	EXPLANATION
1	The class name to describe the simple variables which follow. Class names may be from 1-20 characters.
2-3	Each variable associated with the above class name is defined by giving its mnemonic and value. The remainder of the card is available for an optional definition. A mnemonic may be from 1-7 characters (although 7 character names are non-ANSI). Its value may be real, integer, alpha, octal, or hexadecimal. As illustrated, the definition may be extended onto succeeding lines. However, this requires defining the comment column (using the COMCOL parameter) as 'N,' indicating that all continued definitions begin at or beyond column 'N,' and all mnemonics begin before column 'N.'
4	VECTORS is the class name to define real input vectors.
5-6	The menmonic of a vector, followed by an optional definition. As illustrated, the definition may be extended onto succeeding lines by using the execution parameter, COMCOL, as noted above for simple variables.
7	The real values of the components of the above mentioned vector.
8	The class name to define input tables.
9-10	The table mnemonic followed by the actual number of rows (1st dimension size) to be input, and optionally followed by a definition of the table. As illustrated, the definition may be extended onto succeeding lines by using the execution parameter, COMCOL, as noted above for simple variables.
11-12	The table values are input "row-wise," i.e., all columns are input for row 1, then all columns for row 2, etc. The example shows how a 3-dimensional table would be input. (Additional description on table input is given in Section 2.3.4.)

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2.3 Organization and Description of User Input

Through the normal input file, the user may change any default input values to construct the proper environment for each case. However, prior to processing any user input, the Input Processor initializes all input variables and tables by reading the Default File. Thus, the user should only have to override a small subset of the total user input to define the initial parameters for his run.

The user input may consist of one or many cases, each of which may be a separate execution of the computational program, depending on which execution option is chosen - block data or binary file. The keywords that the user provides determine how the data following are processed. Except for three special keywords - OLDDEFAULT/NEWDEFAULT and END - the keywords may appear in any order and they may be repeated within a case.

A "case" refers to a particular set of input parameters for one execution of the computational program. If the user desires to execute the computational program for several different values of an input parameter, he must define a new case for each new value.

Unless the user directs the Input Processor to return to the original Default File (via the OLDDEFAULT keyword), each succeeding case in the job setup will define the initial default values as those that were in effect from the previous case. Then it will process the user overrides for this case. Thus, the initial conditions for each case are a summation of the original default values and all user overrides for all previous cases (with the latest overrides taking precedence).

The following sections describe all of the keywords that are recognized by the Input Processor, and describe the data requirements associated with each one. All keywords, and only keywords, begin in column 1. However, data associated with the keywords can appear anywhere else on the card, and as much data as desired can be put on one card (provided there is at least one blank column between data items).

A note of caution: when providing data in scientific notation (E-format), there should not be any blanks between the number and exponent fields. For example, input "2.85E-4" and not "2.85 E-4."

It may be helpful to refer to the sample input illustrated in Appendix C to clarify the description of each keyword.

2.3.1 OLDDEFAULT/NEWDEFAULT

The OLDDEFAULT keyword can be used to direct the Input Processor to return to the original Default File to initialize input parameters for the case being run. The NEWDEFAULT keyword denotes that the cumulative, or "Dynamic," Default

File should be used; however, this is the normal condition whether or not NEWDEFAULT is used.

There is no data associated with this keyword.

This keyword, if used, must be the first card of the input record for the case.

2.3.2 TITLE

The TITLE keyword allows the user to input a descriptive title to document the case being run. The 80-column card immediately following this keyword will be read as the user title. The title will appear as a page header on each page of the Initial Conditions Report for the case.

The title will be passed to the computational program (via the block data routines or read routines) if a TITLE.ARRAY keyword was declared on the Initialization File (see Section 2.2.1).

The title will not be carried over to succeeding cases.

2.3.3 VECTORS

The keyword VECTORS is used to input vector quantities. The mnemonics associated with this keyword are defined when the Initialization File is read.

As with all keywords, VECTORS begins in card column 1. It is followed by the mnemonic and three components of the vector that the user wishes to override. These parameters may appear in any card column (except column 1) separated by at least one blank column.

2.3.4 TABLES

The TABLES keyword may be used to input all tables. (The TABLE.ELEMENTS keyword, described in Section 2.3.5, can also be used to input selected portions of a table.) The dimensionality and maximum size of each table has been defined via the Initialization File. Thus the user just has to give the table mnemonic and the actual table size he will be providing (i.e., the number of rows) which may be less than the maximum size defined. For a single dimensioned array, the "number of rows" is just its length. However, for multidimensioned arrays, for each row that is read, the input processor expects the full number of columns to be supplied. As on the Default File, tables are read "row-wise."

For example, assume a table dimensioned as $ABC(I,J,K)$. Then for each row that the user inputs (up to the maximum of "I" rows), he must supply all "J" elements (columns). Three-dimensional tables are considered to be blocks of 2-dimensional tables, and the user may input as many blocks as he wishes, up to the maximum of "K."

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2.3.5 TABLE.ELEMENTS

By using the TABLE.ELEMENTS keyword, all tables, except packed tables, may
be selectively overridden. The dimensionality and maximum size of each table has
been defined on the Initialization File. Therefore, the user need only specify
the element (or elements) to be changed in the table. The portion of the table
to be overridden is specified via the following general format. Parenthesis ()
and brackets {} indicate optional spellings or optional parameters. (Note: The
specification of the table mnemonic and the portion of the table to be overridden
must be on the same line.)

TABLE.ELEMENTS
    MNEMONIC ROW(S) I (TO J) {COL(S) K (TO L) {BLOCK(S) M (TO N)}}
        VALUE1   VALUE2   ETC.

The clearest way to explain how the selective table override feature is used
is by an example. Suppose, on the Initialization File, three tables have been
defined as follows:

TABLES
    TAB1D   1   10
    TAB2D   2   10   3
    TAB3D   3   10   3   3

The following hypothetical user input provides examples and explanations
on how these tables may be selectively overridden. Consistent with the method
of providing values for tables with the TABLES keyword, all values are input
"row-wise."

Table V. Sample User Selective Table Overrides

LINE NO.	SAMPLE USER SELECTIVE TABLE OVERRIDES
1	TABLE.ELEMENTS
2	TAB1D ROW 5
3	VALUE(5)
4	TAB1D ROW 7 TO 9
5	VALUE(7) VALUE(8) VALUE(9)
6	TAB2D ROW 5
7	VALUE(5,1) VALUE(5,2) VALUE(5,3)
8	TAB2D ROWS 8 TO 9 COLS 2 TO 3
9	VALUE(8,2) VALUE(8,3)
10	VALUE(9,2) VALUE(9,3)

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Table V. Sample User Selective Table Overrides (Cont'd)

LINE NO.	SAMPLE USER SELECTIVE TABLE OVERRIDES
11	TAB3D ROW 10
12	VALUE(10,1,1) VALUE(10,2,1) VALUE(10,3,1)
13	VALUE(10,1,2) VALUE(10,2,2) VALUE(10,3,2)
14	TAB3D ROWS 3 TO 4 COL 2
15	VALUE(3,2,1) VALUE(4,2,1)
16	VALUE(3,2,2) VALUE(4,2,2)
17	VALUE(3,2,3) VALUE(4,2,3)
18	TAB3D ROW 6 COLS 1 TO 2 BLOCK 2
19	VALUE(6,1,2) VALUE(6,2,2)

Table VI. Detailed Explanations of Sample User
Selective Table Overrides

LINE NO.	EXPLANATION
1	TABLE.ELEMENTS is the class name on the user override file signaling selective table overrides.
2-3	Row 5 of TAB1D is overridden with VALUE(5).
4-5	Rows 7 through 9 of TAB1D are overrridden with the provided values.
6-7	Since TAB2D is a 2-D table and only the "row" is specified, the input processor assumes that three values will be read to override all columns in row 5.
8-10	Columns 2 and 3 of rows 8 and 9 in TAB2D are overridden.
11-13	Since TAB3D is a 3-D table and only the "row" is specified, the assumption is that for each block, beginning with the first and continuing up to the maximum number of defined blocks, all columns of row 10 are overridden. For all table types, except alpha and hexadecimal, after a single block has been overridden the input processor determines if the next block should be changed by sensing if any table values remain. If values do remain, they must completely define the override portion of the next block. In this example, only the values of the first two blocks are overridden. (The assumption is made that TAB3D is not alpha or hexadecimal since for these tables, all blocks must be provided.)

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LINE NO.   EXPLANATION

14-17   This selective override of TAB3D lacks the "block" specifi-
                        cation. Thus, in a manner similar to that previously de-
                        scribed (Lines 11-13), for each block, beginning with the
                        first and continuing up to the maximum number of blocks de-
                        fined, column 2 of rows 3 and 4 is overridden. In this case,
                        all blocks are changed.

18-19   In the second block of TAB3D, columns 1 and 2 of row 6 are
                        overridden.

The following table summarizes the allowed combinations of table specifi-
cations for each dimension.

Table VII. Legal TABLE.ELEMENTS Specification Combinations

1-DIMENSIONAL TABLE
   ROW(S)

2-DIMENSIONAL TABLE
   ROW(S)
   ROW(S) COL(S)

3-DIMENSIONAL TABLE
   ROW(S)
   ROW(S) COL(S)
   ROW(S) COL(S) BLOCK(S)

The selective table override capability should only be used when small por-
tions of the table are changed because when the majority of a table is changed,
it is more efficient to use the TABLES keyword.

2.3.6 Class Names

All simple variables are input under their respective class name. The
mnemonics associated with each class name are defined via the Initialization
File (see Section 2.2.1). The class name, as with all keywords, begins in
column 1. On the cards following it are mnemonic-value pairs for as many
variables in this class name as the user wishes to override. The user may pro-
vide as many pairs per card as he desires, as long as each data item is separated
by at least 1 blank column. Input variables of all modes (real, integer, alpha,
octal, or hexadecimal) may be mixed freely within a class.

2.3.7 END

The keyword END denotes the end of data for the case. Any data following the END card will be applied to the next case.

This keyword is optional on the last case, or if only running one case.

SECTION 3. OUTPUT DESCRIPTION

3.1 General Description

The Input Processor Program produces two different types of user output. Its major function is to generate output files that contain source code suitable for input to the FORTRAN compiler. These files, of course, contain the routines that will define the input parameters for the computational program. These routines will be either block data routines or binary read routines. As briefly mentioned in Section 1.2, in the block data mode, the INPUTP Program also generates an updated default data file which will be used to define the default values on the next case (if the NEWDEFAULT option is in effect). In the binary file mode, a binary data file is written. Either of these files could possibly be read by non-FORTRAN programs which would not be able to utilize the scripted FORTRAN routines.

The other type of output produced by the Input Processor is an Initial Conditions Report. This is a printed report showing the value of all input parameters prior to beginning execution of the computational program. This report also flags those variables and tables that were modified by user overrides. At the beginning of this report, the execution parameters (PARMS) and values are listed. This report can be suppressed via an execution option, ICR. (This parameter is also explained in Section 4.2.)

3.2 Organization and Description of User Output Files

The files described in this section are of concern only to the programmers or analysts responsible for interfacing the Input Processor Program with the computational program. Normally, the manipulation of these files would be handled within a BEGIN/REVERT procedure for program execution, and would be hidden from the users of the computational program.

Naturally, the exact contents of each of the following files depends entirely on the contents of the model Default File and Initialization File. Also, the appropriate files for the block data or binary file option will only be opened if they are needed.

If an error occurs during the processing of user input, the scripted FORTRAN routines and the data files are not generated.

A sample of generated block data routines and binary read routines may be found in Appendix E.

3.2.1 Block Data Option

The following subsections describe the files written when executing under the block data option (i.e., BF=NO).

3.2.1.1 Block Data Routine for Variables and Vectors (SIMU21)

The block data routine to define simple variables and vectors is written to the file SIMU21. The subroutine header for the routine is copied exactly as it appeared on the Initialization File. Each unique common block that appeared within a STARTS-ENDS section on the Initialization File is also copied to this file. Following them, the Input Processor generates FORTRAN DATA statements to data-define the input variables and vectors.

Each class name is written as a comment prior to defining the variables within that class. Real variables are defined using an "E21.14" format, integers are defined with an "I14" format, and alpha variables are defined using a "10H" notation. Octal and hexadecimal variables are defined by writing their 20-character octal value, suffixed by a "B."

Each element of a vector is defined in a DATA statement as a real value.

An END statement terminates the block data routine.

During the design of INPUTP, it was assumed that the single precision accuracy (14 decimal places) offered by the CDC 6700 would be sufficient for all models executed in this environment. Hence, INPUTP accepts only single precision real values that appear on the Default File or as user overrides. That is, they must be written with a decimal point or an exponent, "E," and not with the double precision, "D."

However, models delivered to other sites may want the block data subroutine reflecting the default data environment included in the delivery, even though they may be using their own input mechanism to change defaults. Subsequently, compilation of this subroutine on a machine of less precision than the CDC 6700 usually results in informative diagnostics and truncation of values. For those sites that may want to match the greater precision of the CDC 6700, the only recourse is to edit the block data routine to recognize double precision values.

A double precision option exists that may reduce any such editing activity. If execution is under this option (DP=YES), all data-defined real variables, normally appearing as "E21.14," will appear as "D21.14." In addition, FORTRAN DOUBLE PRECISION declaratives are written into the generated block data routine prior to writing the common blocks.

On the first case, or any case where the user specified the OLDDEFAULT keyword, the block data routine for variables is generated. For other cases, however, this routine is only generated if the user actually provided override input for a variable or vector.

The INPUTP Program does not perform any integrity checking to ensure that each simple variable being defined is included in one of the common blocks copied to the block data routine. It is the user's responsibility to check the FORTRAN cross reference map for "Stray Names" after compiling the block data routines.

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3.2.1.2 Block Data Routine for Tables (SIMU23)

The block data routine to define input tables is written to the file SIMU23.
It contains the subroutine header card and common blocks that were provided on
the Initialization File. The formats under which it generates the DATA state-
ments are the same as those mentioned above for simple variables. However,
packed tables are defined as 20-character octal words, suffixed by a "B."

For all arrays, each element is defined individually in a DATA statement.

If execution is under the double precision option, real tables are handled
the same as described above for simple variables.

If after the Default File and user input have been processed, portions of a
table have not been defined, no DATA statements will be generated for those ele-
ments. Only those values in the table that have been defined are generated in
DATA statements. A portion of the table will be undefined if the table has been
defined at less than the maximum dimension sizes specified on the Initialization
File or areas exist in the table that have not been defined because the table has
been selectively overridden. If through user input, a portion of the default
table values are changed (either with the TABLES or TABLE.ELEMENTS keyword),
the remaining elements will retain their default values.

Like the simple variables, a block data routine for tables is always gene-
rated on the first case, or any case in which the user specified OLDDEFAULT. It
will also always be generated if a TITLE.ARRAY keyword was specified on the
Initialization File. However, the contents of this routine will vary according
to which execution option was chosen.

As will be explained in Section 4, the INPUTP Program may be executed with
the parameter TABLES=YES or TABLES=NO. (The default condition is TABLES=NO.)
This option controls whether or not table data are read from the Default File.
As one might guess, TABLES=YES implies that the user wants the default tables
read from the Default File, whereas TABLES=NO will cause the Input Processor to
stop reading from the Default File when the keyword TABLES is encountered.
(Hence, the reason for requiring that TABLES be the last keyword on the Default
File.)

Anytime the block data routine for tables is generated, it will contain DATA
statements for the defined portions of all input tables.

However, under the default condition (TABLES=NO), only those tables that
were changed via user overrides will be written to the block data routine. If
no tables are modified on the first case, a block data routine is generated,
but it only contains the common blocks for tables; no DATA statements are
generated. This approach assumes that the user has previously generated and
saved a block data routine for tables which will initially be loaded to set
the default values for all tables. Then at execution time, any tables that are

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modified and written to the table block data routine can also be loaded to override the default values. For computational models having a large number of tables, this approach is much more economical. An example of the job control to implement this option is given in Section 4. If this approach is used, however, the user must ensure that both block data routines do not have the same name, or they will not both be loaded. A possible way to control this is to use UPDATE "IF DEF" directives (see Reference 3) around the subroutine header cards on the Initialization File.

3.2.1.3 Dynamic Default File (SIMU17)

The Dynamic Def·ult File is primarily a local file used by the Input Processor Program to save the latest version of the default data base from case to case. As mentioned, however, this file could be accessed by the computational program if needed for some special application.

The format of this file is similar to that of the normal Default File (SIMU13) except that the comment field is not present. To save space, several mnemonic-value pairs are written per line. Also, tables that have undefined areas because of selective table overrides are scripted by individual element under the TABLE.ELEMENTS keyword.

If the Input Processor is executed with the TABLES=NO option, the Dynamic Default File will only contain those portions of the tables changed by user overrides.

3.2.2 Binary File Option

The following subsections describe the files written when executing INPUTP under the binary file option (i.e., BF=YES).

The three routines scripted by INPUTP should be called in sequence, from the main program of the FORTRAN computational program, prior to beginning computations. These calls must be performed for each case of user input. This will be handled automatically if the CDL processor is being used in conjunction with INPUTP.

The names of the two additional files that will be read by the computational program must be declared on the FORTRAN program card. If variable names are used for these input units, they must be defined and passed via a common block to the read routines. The minimum buffer size allowed for the binary data file is 512 octal words.

3.2.2.1 Read Routine for Variables and Vectors (SIMU21)

The file SIMU21 contains the FORTRAN routine that reads simple variables and vectors from the binary data file. The name of this subroutine must be defined by the user under the ROUTINE.NAMES keyword on the Initialization File.

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As with the block data routines, the common blocks within the STARTS-ENDS section of the Initialization File are copied into this routine. All simple variables and vectors are written to the binary data file for every case in the user's job setup. Therefore, the Input Processor scripts out FORTRAN READ statements to read all simple variables and vectors from this file in records of a predefined length.

The unit name or number that is used in the FORTRAN READ statement is defined by the user on the Initialization File under the FILE.NAMES keyword. If a simple variable is used for the unit number, that variable should be contained in one of the common blocks that are copied into this routine, and it must be defined before the routine is executed.

Like the block data routines, this routine will only be generated if needed. Also, checking for "Stray Names" after compiling this routine is the responsibility of the user.

3.2.2.2 Read Routine for Tables (SIMU23)

The FORTRAN routine to read table data from the binary data file is written to the file SIMU23. (The routine to echo the Initial Conditions Report is written to this file also, as described in Section 3.2.2.3). The subroutine name and input unit number for the READ statements are defined by the user on the Initialization File under the ROUTINE.NAMES and FILE.NAMES keywords (see Section 2.2.1). All common blocks within the STARTT-ENDT sections are copied into this routine. The precautions noted in Section 3.2.2.1 concerning the input unit number are applicable to this routine also.

For the sake of efficiency, in the default mode, only tables that are modified by user overrides are written to the binary data file. (This requires that a block data routine of default values be loaded to initialize table data, as described above in Section 3.2.1.2.) However, if the Input Processor is executed with the parameter TABLES=YES, all tables are written to the file on the first case. On any succeeding cases, only those tables that are modified are written to the binary file. Regardless of the value of the TABLES parameter, on any case where the keyword OLDDEFAULT is read, all tables are written to the binary file.

The information on the scripted binary file includes the table name, a beginning and ending subscript range for each table dimension, and the table values. The table name is written to the file because the tables written may vary from case to case. Tables that have undefined areas (the possible result of being selectively overridden) are scripted with a table name and subscript for each defined value. For normal tables (i.e., those without undefined areas), the subscript range is provided because the table size can change between cases. Since each value of a table with undefined areas is individually scripted, the beginning and ending subscript ranges are set equal to the subscript of the value.

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Therefore, the read routine for tables reads a table name and its subscript ranges for each dimension. Then it performs an "IF" test against the names of all tables that may have been written during any case of user input. This list would contain the names of all tables on the Default File if INPUTP were executed with TABLES=YES, or if any case included the OLDDEFAULT keyword. When a match is found on the table name, a READ statement is executed for that table using an implied "DO" loop on each table dimension, with the subscript ranges for each dimension read from the binary file. This logic is repeated until all table data have been read for this case. A special identifier is written to denote the end of table data for a case. This approach makes the table read routine as small and as optimum as possible.

This routine will only be generated if table data are present on the user Default File, or if the TITLE.ARRAY keyword is specified on the Initialization File.

Several mnemonics are used as local variables within the table read routine and may cause trouble if they are also used as a table name. These mnemonics are: NAMZZ, IROWZZ, NROWZZ, ICOLZZ, NCOLZZ, IBLKZZ, NBLKZZ.

3.2.2.3 Routine to Echo Initial Conditions Report (SIMU23)

Under the binary file option, the Initial Conditions Reports are written to a file, rather than being printed. This allows the FORTRAN computational program to echo this file to intersperse the Initial Conditions Reports with the computational output for each case. The Input Processor generates a routine to echo these reports and writes that routine on SIMU23, along with the routine for reading table data (as described in Section 3.2.2.2).

This echo routine simply reads and writes one line at a time. The subroutine name is declared by the user on the Initialization File under the ROUTINE.-NAMES keyword, and the unit number or name of the file containing the Initial Conditions Reports is declared under the FILE.NAMES keyword. This unit name will be SIMU22 unless file equivalencing is used on the INPUTP execution card or the FORTRAN program card. The reports are echoed using a FORTRAN PRINT statement, so the output will be written to the file OUTPUT.

The common blocks associated with simple variables are copied into this echo routine in case a common variable is used for the unit number.

If the Initial Conditions Report is suppressed (via the execution option, ICR=NO), the echo routine is still scripted, but the file containing the Initial Conditions Report (SIMU22) has only an end-of-file marker.

A sample echo routine is included in Appendix E.

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3.2.2.4 Binary Data File (SIMU24)

The file SIMU24 contains the input data values for all cases. These data include all simple variables and any tables that were input by the user, for each case in the user's setup. The documentation on the read routine for tables (Section 3.2.2.2) describes in more detail the conditions that affect the number of tables that are written to this binary data file for each case.

The simple variables and vectors are written first in fixed-length records. The table data includes the name and subscript ranges for each dimension of each table, in one record, followed by the actual data values in the next record. A table name of 999999 denotes the end of table data for a case.

The file name of this data file must be declared in the FILE.NAMES keyword on the Initialization File. The SCOPE file name will be SIMU24 unless changed by file equivalencing on the INPUTP execution card, the program card of the FORTRAN computational program, or by a LDSET loader directive.

3.3 Initial Conditions Report

The Initial Conditions Report shows the status of all input parameters prior to beginning the computational program for each case. On the first case, a full report is printed. A full report lists the values of all simple variables in each class name, the values of all vectors, and (if executed with TABLES=YES) the values of all tables. (In the default mode, only those portions of tables that are modified by the user are listed). Also on the first case, the values of all Input Processor execution options (PARMS) are listed. The class names for simple variables and the mnemonics within each class are listed in alphabetical order. The simple variables are followed by vectors, and then by tables, with each listed alphabetically. As an added feature, the report also indicates the variables or tables that were changed by user overrides. Those variables are denoted by an asterisk (*) immediately before the mnemonic.

One-dimensional tables are printed across the page, four values per line. Two-dimensional tables are listed by row, with the row number printed in the left margin. For three-dimensional tables, the block number is given followed by its associated 2-dimensional table. Tables that have undefined areas, because they were selectively overridden, are listed with each value identified by its array subscript.

By default, on all cases after the first, only those variables or tables that were modified by the user will be printed. If the user wishes to override this default condition, he may declare an input variable on the Initialization File to control this feature (see line 13 in Table I, Section 2.2.1). If a variable is declared under this REPORT.TYPE option, the INPUTP Program will test its value prior to printing the Initial Conditions Report. If its current value equals the value specified on the Initialization File, a full Initial Conditions Report will be printed.

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Similarly, the user may also declare an input variable to control the printing of the mnemonics of the input parameters (see line 12 in Table I, Section 2.2.1). If such a variable is specified and its current value equals the value given on the Initialization File, the printing of mnemonics will be suppressed; only the value of the input parameters will be printed. The input processor execution options (PARMS), which are listed on the first case, are always printed with mnemonics.

If the Initial Conditions Report is not desired, it may be suppressed by using the execution option, ICR=NO. However, this option should not be used indiscriminately, as it is poor practice to omit the printing of the input parameters to a program. By default (ICR=YES), the report is written.

Appendix D contains sample output showing a full Initial Conditions Report such as one might receive on the first case and a reduced report that one would receive on subsequent cases.

The contents of the Initial Conditions Reports will be the same whether executing INPUTP in the normal block data mode or in the binary file mode. The only difference is the file name to which these reports are written.

Under the block data mode, as the INPUTP Program is loaded and executed for each case in the user's job setup; the Initial Conditions Reports are written to SIMU6 (i.e., OUTPUT). However, in the binary file mode, the Initial Conditions Reports for all cases are written during the single execution of INPUTP. Therefore, these reports are written to an external unit (SIMU22) with an end-of-file separating the report for each case. A FORTRAN routine is automatically scripted out by the Input Processor to read and echo these reports from within the computational program (see Section 3.2.2.3).

SECTION 4. EXECUTING THE PROGRAM

4.1 General Description

As mentioned already, a convenient way of executing INPUTP and the associated computational program is to create a BEGIN/REVERT procedure for program execution. In this way, the execution of the INPUTP Program and the compilation and loading of the FORTRAN routines it generates (block data or read routines) can be made automatic. Without BEGIN/REVERT, the control cards needed by the user could be cumbersome and job control errors could easily occur.

Also, when in the block data mode, it is necessary to load and execute INPUTP and the computational program for each case in the user's job setup. This requires looping through a series of control cards for an unknown number of cases. However, this also is very easily handled by a BEGIN/REVERT procedure.

The following section explains the control cards needed to execute INPUTP and the computational program.

4.2 Sample Job Control and User Options

The control cards needed for utilizing the INPUTP Program as an input preprocessor are illustrated in Appendix F as they might appear in a BEGIN/REVERT procedure. Actually, three procedures are shown; the first procedure (MODELXEQ) would be "called" by the user and it would invoke the other two. The INIT procedure attaches any program files or data files that are needed by INPUTP or the computational program (hereafter referred to as "MODEL") for the execution of all cases. The EXEC procedure executes INPUTP and "MODEL" for each case. It also contains the necessary logic to decide which, if any, block data routines need to be compiled. The EXEC procedure is a recursive procedure; it begins itself for each case.

Under the binary file option, a recursive EXEC procedure is not needed, since INPUTP and the computational program are only executed once. However, the control cards illustrated will work correctly for either option.

Each line in the BEGIN/REVERT procedures listed in Appendix F is identified by a line number. By referencing these numbers, the options available to the user will be described. A familiarity with BEGIN/REVERT syntax is assumed.

Although the job control within the BEGIN/REVERT procedures may seem excessively complicated for executing a simple computational program, the control cards, which the user supplies, could not be any simpler. They are:

ATTACH,PROFIL,BEGIN/REVERT procedure for execution.
BEGIN,MODELXEQ.

These two cards are all that are necessary for a user to execute as many cases of "MODEL" as he supplies.

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As shown on line 1 (referring to Appendix F), the top level procedure contains several parameters which the user may override. These parameters indicate the local file names for user input and "MODEL" output, and the INPUTP options associated with reading the Default File. These parameters are passed to the EXEC procedure which actually executes INPUTP and "MODEL." Any other parameters which might be needed to facilitate model execution could easily be added to the MODELXEQ call line.

The initialization procedure (lines 8-20) is only executed once. It is invoked (line 2) to attach all program files and data files which may be needed during the execution of the Input Processor or the computational model. Also, all local files that will be used within the BEGIN/REVERT procedures are returned to prevent possible conflicts. Line 10 shows the attach of the Input Processor Program itself, INPUTP.

The procedure for model execution (lines 21-45) is invoked by MODELXEQ on line 3. This procedure executes the Input Processor, compiles any FORTRAN routines that were generated, loads the relocatable binary files resulting from the compilations, and loads and executes the computational model. It then tests (line 39) for the presence of the dummy file SIMU2. If this local file does not exist, the EXEC procedure begins itself to execute another case (line 40). When SIMU2 does exist, the "IF" test will fail and the procedure will revert to its caller (line 42), which will eventually be the MODELXEQ procedure. As one may have guessed, the local file SIMU2 is created by the Input Processor when it detects the last case in the user's job setup. Thus, the multiple executions of INPUTP and "MODEL" are hidden from the user and automatically controlled. (When executing with BF=YES, all cases are executed on one pass through the EXEC procedure. However, SIMU2 is still created to signal the BEGIN/REVERT procedure to revert.)

On the execution of the Input Processor (line 24), the local files used for input (SIMU5) and output (SIMU6) are made known to INPUTP. Also, the value of the "PARM" parameters are passed to INPUTP. (The usage and consequences of the "PARM" parameter were explained in Sections 2.2.1, 2.2.2, 3.3.1.1, 3.2.1.2, 3.2.2.2 and 3.3.) The parameters are summarized in the following table, and their default value denoted. The user may specify as many of the parameters as needed, or none at all.

Table VIII. "PARM" Parameters and Default Values

PARAMETER	VALUE	EXPLANATION
LASTV	YES	Retain the last value when duplicate mnemonics are present on the Default File. (Default)
	NO	Keep the first value read for all variables on the Default File.

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Table VIII. "PARM" Parameters and Default Values (Cont'd)

PARAMETER	VALUE	EXPLANATION
TABLES	NO	Stop reading the Default File when the keyword TABLES is encountered. (Default)
	YES	Read the entire Default File.
WARN	NO	Do not print any warning messages. (Default)
	YES	Print a warning message when unknown mnemonics are encountered on the Default File.
BF	NO	Execute in the "block data mode" - i.e., generate block data routines for each case. (Default)
	YES	Execute in the "binary file mode" - i.e., generate read routines and a binary file of data for all cases.
ICR	YES	Script out the Initial Conditions Report. (Default)
	NO	Do not script out the Initial Conditions Report. The echo routine is still generated under the binary file mode.
ALLCK	NO	Do not check for the same mnemonic appearing in more than one class on the Initialization File. (Default)
	YES	Check for the same mnemonic appearing in more than one class. Use when Initialization File is being created or changed.
COMCOL	80	Specifies the column after which the continued mnemonic definition on the Default File will begin. The default of 80 implies that all definitions will appear only on the same line as the mnemonic. Legal values are integers between 11 and 80. (See Section 2.2.2)
DP	NO	Do not script out real variables in double precision. (Default)
	YES	Script out all real variables in a double precision format on the block data routines. This is only available in block data mode.

On the first case, SIMU21 and SIMU23 will always be generated, so both "IF" tests (lines 26 and 30) will be true and both FORTRAN routines will be compiled. The files LGO21 and LGO23 will contain the binary code resulting from these compilations (lines 28 and 32). They are then loaded (lines 35 and 36) to initialize all input parameters.

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On succeeding cases, under the block data option, if a new block data routine is generated, it will be compiled and its binary code will replace that from the previous compilation. If no new compilation is necessary, the files LGO21 and LGO23 still contain the results from the last compilation and can simply be reloaded.

If the user executes with the default of TABLES=NO, he must have previously saved the relocatable binary file for the table block data routine. This file would be attached in the INIT procedure (line 16) and loaded (line 34) prior to loading the routine containing override tables.

The XEQ parameter in the BEGIN/REVERT procedure illustrates the input validation feature mentioned in Section 1. When the value of XEQ is NO, lines 26-37 will be bypassed and the computational program will not be executed.

4.3 Execution Statistics

Execution time and core requirements for INPUTP are entirely dependent on the size of the model data base. The number of variable names and table names that are declared on the Initialization File determines the amount of time that will be spent searching and accessing lists of names. The I/O time for reading a large default data file will affect overall execution time. Also, selectively overridding tables in a way that creates undefined areas in the table will increase overall execution time.

A data base containing 150 simple variables and 1000 table elements would take about 10-15 seconds to process, while a data base of 400 simples and 8000-9000 table elements could take about 100 seconds.

The minimum core requirements for INPUTP are about 65K octal words of memory. Memory requirements will increase as INPUTP processes the model data. The actual core requirements for any particular model will depend on both the number of input variables and, more importantly, the size of the input tables.

4.4 Error Messages and User Response

The Input Processor Program checks the validity of the data supplied by the user as well as the data on the Default File. Whenever an error is detected, INPUTP prints a message giving an error number, the routine that the error occurred in, and the mnemonic of the input parameter that is in error, and the case number that the error occurred in. (In the block data mode, this case number will always be "1.") The text associated with each error number is given in Table IX. Among the types of input errors detected by the program are illegal mnemonics or class names, table sizes out of range, and missing variables on the Default File.

If any errors are detected, the Input Processor will attempt to read override data for any remaining cases to check the data for validity, and then it

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will abort the job. The user should protect himself by including the necessary job control cards both before and after an EXIT card, if necessary, to save any permanent files which may have been created prior to the case that had an error.

The following table defines the INPUTP error numbers and indicates the appropriate response to correct the error condition.

Table IX. INPUTP Error Number Definitions and Responses

ERROR NO.	DEFINITION AND USER RESPONSE
125	The input mnemonic printed was not found in the dictionary of legal mnemonics for the current keyword. The user should check to see if he misspelled the input parameter or included it under the wrong class name.
126	An unknown keyword was detected in the user input. The keyword listed was not defined as a class name on the Initialization File. The user may have misspelled a class name or placed an input mnemonic in column 1.
127	The table size (no. of rows) specified for the given table is greater than the maximum size defined on the Initialization File. The user should verify which size is correct and change his input or the Initialization File, as appropriate. (Remember that the sizes on the Initialization File should correspond to the actual dimension sizes in the program.)
128	An illegal number of table dimensions was read from the Initialization File for the given table. The number of dimensions read was not between 1 and 3, or the individual dimension sizes for a duplicate table name do not agree with those previously read. The user should correct the Initialization File, as appropriate.
129	An illegal START suffix was read from the Initialization File in connection with block data input. A character other than an S or T was suffixed to START. The user should correct his Initialization File to include a legal START statement.
130	A default value was not read from the Default File for the given input variable. The given mnemonic was specified on the Initialization File but no default value was provided under its class name. The user may have misspelled the mnemonic on the Initialization File or on the Default File. He may also have placed the mnemonic in the wrong class name on one of the files.

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Table IX. INPUTP Error Number Definitions and Responses (Cont'd)

ERROR
NO.   DEFINITION AND USER RESPONSE

131   An invalid "PARM" parameter was specified on the INPUTP execution
             card. Check for misspelling one of the legal parameters listed in
             Section 4.2.

132   A simple variable, declared as octal on the Initialization File, has
             not previously been assigned to a class name. The mnemonics of
             octal input variables must be mentioned under a class name before
             being mentioned under the OCTAL.SIMPLES keyword.

133   A table declared as octal on the Initialization File has not pre-
             viously been defined. Each octal input table must be defined under
             the TABLES class name before its mnemonic is read under the
             OCTAL.TABLES keyword.

134   A simple variable, declared as hexadecimal on the Initialization
             File, has not previously been assigned to a class name. The
             mnemonics of hexadecimal input variables must be mentioned under a
             class name before being mentioned under the HEX.SIMPLES keyword.

135   A table, declared as hexadecimal on the Initialization File, has not
             previously been defined. Each hexadecimal input table must be de-
             fined under the TABLES class name before its mnemonic is read under
             the HEX.TABLES keyword.

136   An illegal subcategory name under the ROUTINE.NAMES or FILE.NAMES
             keyword was read from the Initialization File. Check Table I in
             Section 2.2.1 for the correct subcategory names and correct the
             Initialization File as required.

137   An illegal column value was entered via the "PARM", COMCOL. Legal
             columns for specification of the beginning column of continued
             definitions on the Default File are integers between 11 and 80.

138   A selective table override (TABLE.ELEMENTS) was attempted on a
             packed table. Packed tables cannot be selectively overridden. To
             change a packed table, use the TABLES keyword.

139   The syntax used to selectively override a table was illegal. See
             Section 2.3.5 for a description of the proper syntax under the
             TABLE.ELEMENTS keyword on user input.

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Table IX. INPUTP Error Number Definitions and Responses (Cont'd)

ERROR
NO. DEFINITION AND USER RESPONSE

140 Illegal subscript ranges or too many dimensions were specified for a table being selectively overridden (TABLE.ELEMENTS) by user input. The table size is declared on the Initialization File. The user should verify the correct size and change user input or the Initialization File, as appropriate.

141 The TABLE.ELEMENTS keyword appeared on the Default File. Tables may only be defined with the TABLES keyword on the Default File. The TABLE.ELEMENTS keyword and the TABLES keyword are both legal on user input.

142 The same mnemonic appears in more than one class on the Initialization File. The user should verify which class he meant the mnemonic to be in and correct the Initialization File. The user should also check the Default File to see that its value is defined in the correct class. (Note: This error condition is only checked when the execution option, ALLCK=YES, is used.)

REFERENCES

1. D. J. Lemoine, Configuration Description Language Processor Design Disclosure, NSWC Technical Report 3881, Naval Surface Weapons Center, Dahlgren, Virginia, October 1978.

2. R. T. Bevan and J. H. Reynolds, Computer Programming and Coding Standards for the FORTRAN and SIMSCRIPT II.5 Programming Languages, NSWC Technical Report 3878, Naval Surface Weapons Center, Dahlgren, Virginia, April 1980, Revised December 1981.

3. UPDATE Reference Manual, No. 60342500, Control Data Corporation, Sunnyvale, California, December 1975.

APPENDIX A

SAMPLE INITIALIZATION FILE

(SIMU11)

```
SHIP
    PHIO        SINS        LAMBDO
OUTPUT
    OUTLVL
    LVLSUP      FULREP
TARGET
    TPID        NFP
VECTORS
    RTSV        VTSV
TABLES
    C1DRAG      2    3    4              (MODE,CONFIGURATION)
    BWNS        1    4                   (CONFIGURATION)
    SELOPT      1    11                  (EACH STOP)
    FPOPT       3    2    4    2         (STOP,CONF,PRE AND POST LOOPS)
PRINT.OPTIONS
    MNEMONICS       LVLSUP      YES
    REPORT.TYPE     FULREP      YES
BLOCK.DATA
STARTS
        SUBROUTINE BLKS
/SHIPS
C               /SHIPS/ SHIP POSITION AND TYPE
        COMMON /SHIPS/ PHIO, LAMBDO, SINS
        REAL    LAMBDO
        INTEGER SINS
/TGT
C               /TGT/ TARGET PACKAGE INFORMATION
        COMMON /TGT/ TPID, NFP
        INTEGER TPID
/OPTIONS
C               /OPTIONS/ OUTPUT OPTIONS
        COMMON /OPTIONS/ OUTLVL, LVLSUP, FULREP
        INTEGER FULREP, OUTLVL
/MSLPOS
C               /MSLPOS/ MISSILE POSITION AND VELOCITY
        COMMON /MSLPOS/ RTSV(3), VTSV(3)
/IOUNIT
C               /IOUNIT/ INPUT/OUTPUT UNIT NUMBERS
        COMMON /IOUNIT/ SYSOUT, ICRPT
        INTEGER SYSOUT
ENDS
STARTT
        BLOCK DATA BLKT
/OPTS
C               /OPTS/ INPUT OPTIONS
        COMMON /OPTS/ SELOPT(11), FPOPT(2,4,2)
        INTEGER SELOPT, FPOPT
```

```
/TBLES
C                  /TBLES/ WIND AND DRAG TABLES
         COMMON /TBLES/ BWNS(4), C1DRAG(3,4)
ENDT
ROUTINE.NAMES
     SIMPLES        ZREADS
     TABLES         ZREADT
     REPORT         ZECHOI
FILE.NAMES
     DATA           24
     REPORT         ICRPT
```

APPENDIX B

SAMPLE DEFAULT FILE

(SIMU13)

```
SHIP
      PHIO      0.5235              SHIP LATITUDE
      LAMBDO    1.0                 SHIP LONGITUDE
      SINS      MK2                 NAVIGATION SYSTEM
TARGET
      TPID      900                 TARGET PACKAGE ID
                                    FOR THE MISSILE
      NFP       2                   NUMBER OF FOOTPRINTS
OUTPUT
      OUTLVL    2                   OUTPUT LEVEL
      LVLSUP    NO                  SUPPRESS MNEMONICS FLAG
      FULREP    NO                  FULL REPORT OPTION
VECTORS
      RTSV                          INITIAL MISSILE POSITION
            3.528E06      2.8356E05        -3.104E08
      VTSV                          INITIAL MISSILE VELOCITY
            1.37E04       3.320E02         -1.373E04
TABLES
      BWNS      4                   WIND TABLE
        5.0       6.5       4.3       -2.1
      SELOPT    8                   MISSILE SELECTION OPTION
                                    ONE FOR EACH STOP
         NORMAL      NORMAL      INSTANT     NORMAL
         INSTANT     NORMAL      NORMAL      NORMAL
      C1DRAG    3                   C1 DRAG TABLE
        .418     -.323     -.409     1.918
        .301      .783     -.549     1.585
        .117      .484     -.3078    1.548
      FPOPT     2                   FOOTPRINT OPTIONS
         31    30    51    41
         31    20    21    51
         51    50    41    41
         51    40    10    21
```

APPENDIX C

SAMPLE USER OVERRIDE INPUT

```
TITLE
   FIRST SAMPLE CASE
TARGET
   TPID   905
SHIP
   SINS   MK3        LAMBDO   .8752
TABLES
   BWNS   4
   4.2   6.5   4.3   -1.8
TABLE.ELEMENTS
   FPOPT   ROW 2     COLS 2 TO 3    BLOCK 2
      30      51
   SELOPT   ROW 11
      INSTANT
END

TABLES
   SELOPT   2
      INSTANT   INSTANT
VECTORS
   RTSV   4.01E07      3.01E07      -3.104E08
TABLE.ELEMENTS
   C1DRAG   ROW 3
      .213    .638   -.309   1.869
TITLE
   SECOND SAMPLE CASE
TARGET
   TPID   906
END
```

APPENDIX D

SAMPLE OUTPUT

+ + + PARMS + + +

ALLCK	YES	BF	NO	COMCOL	30	DP	NO
ICR	YES	LASTV	YES	TABLES	YES	WARN	YES

+ + + VARIABLES + + +

OUTPUT

FULREP	NO	LVLSUP	NO	OUTLVL	2

SHIP

*LAMBDO	8.7520000000000E-01	PHIO	5.2350000000000E-01	*SINS	MK3

TARGET

NFP	2	*TPID	905

+ + + VECTORS + + +

RTSV	3.5280000000000E+06	2.8356000000000E+05	-3.1040000000000E+08
VTSV	1.3700000000000E+04	3.3200000000000E+02	-1.3730000000000E+04

+ + + TABLES + + +

*** *BWNS *** (CONFIGURATION)

4.2000000000000E+00	6.5000000000000E+00	4.3000000000000E+00	-1.8000000000000E+00

*** C1DRAG *** (MODE,CONFIGURATION)

ROW   1
    4.1800000000000E-01   -3.2300000000000E-01   -4.0900000000000E-01   1.9180000000000E+00
ROW   2
    3.0100000000000E-01   7.8300000000000E-01   -5.4900000000000E-01   1.5850000000000E+00
ROW   3
    1.1700000000000E-01   4.8400000000000E-01   -3.0780000000000E-01   1.5480000000000E+00

*** *FPOPT *** (STAGE,CONF,PRE AND POST LOOPS)

BLOCK (I, J, 1)
  ROW   1
              31   30   51   41
  ROW   2
              31   20   21   51

BLOCK (I, J, 2)
  ROW   1
              51   50   41   41
  ROW   2
              51   30   51   21

*** *SELOPT *** (EACH STOP)

(1) NORMAL   (2) NORMAL   (3) INSTANT   (4) NORMAL

(5) INSTANT   (6) NORMAL   (7) NORMAL   (8) NORMAL

(11) INSTANT

+ + + VARIABLES + + +

TARGET

   *TPID   906

+ + + VECTORS + + +

   *RTSV   4.0100000000000E+07   3.0100000000000E+07   -3.1040000000000E+08

+ + + TABLES + + +

*** *C1DRAG   *** (MODE,CONFIGURATION)

ROW 1
       4.1800000000000E-01   -3.2300000000000E-01   -4.0900000000000E-01   1.9180000000000E+00
ROW 2
       3.0100000000000E-01   7.8300000000000E-01   -5.4900000000000E-01   1.5850000000000E+00
ROW 3
       2.1300000000000E-01   6.3800000000000E-01   -3.0900000000000E-01   1.8690000000000E+00

*** *SELOPT   *** (EACH STOP)

   (1) INSTANT   (2) INSTANT   (3) INSTANT   (4) NORMAL

   (5) INSTANT   (6) NORMAL   (7) NORMAL   (8) NORMAL

   (11) INSTANT

D-3

APPENDIX E

SAMPLE OF GENERATED BLOCK DATA ROUTINES AND READ ROUTINES

```
      SUBROUTINE BLKS
C           /SHIPS/ SHIP POSITION AND TYPE
      COMMON /SHIPS/ PHIO, LAMBDO, SINS
      REAL    LAMBDO
      INTEGER SINS
C           /TGT/ TARGET PACKAGE INFORMATION
      COMMON /TGT/ TPID, NFP
      INTEGER TPID
C           /OPTIONS/ OUTPUT OPTIONS
      COMMON /OPTIONS/ OUTLVL, LVLSUP, FULREP
      INTEGER FULREP, OUTLVL
C           /MSLPOS/ MISSILE POSITION AND VELOCITY
      COMMON /MSLPOS/ RTSV(3), VTSV(3)
C           /IOUNIT/ INPUT/OUTPUT UNIT NUMBERS
      COMMON /IOUNIT/ SYSOUT, ICRPT
      INTEGER SYSOUT
C     OUTPUT
      DATA FULREP / 10HNO        /
      DATA LVLSUP / 10HNO        / .
      DATA OUTLVL /        2    /
C
C     SHIP
      DATA LAMBDO /  8.7520000000000E-01/
      DATA PHIO   /  5.2350000000000E-01/
      DATA SINS   / 10HMK3       /
C
C     TARGET
      DATA NFP    /              2  /
      DATA TPID   /            905  /
C
C     VECTORS
      DATA RTSV   ( 1) /    3.5280000000000E+06 /
      DATA RTSV   ( 2) /    2.8356000000000E+05 /
      DATA RTSV   ( 3) /   -3.1040000000000E+08 /
      DATA VTSV   ( 1) /    1.3700000000000E+04 /
      DATA VTSV   ( 2) /    3.3200000000000E+02 /
      DATA VTSV   ( 3) /   -1.3730000000000E+04 /
      END
        BLOCK DATA BLKT
C           /OPTS/ INPUT OPTIONS
      COMMON /OPTS/ SELOPT(11), FPOPT(2,4,2)
      INTEGER SELOPT, FPOPT
C           /TBLES/ WIND AND DRAG TABLES
      COMMON /TBLES/ BWNS(4), C1DRAG(3,4)
      DATA BWNS   (    1) / 4.20000000000000E+00/
      DATA BWNS   (    2) / 6.50000000000000E+00/
      DATA BWNS   (    3) / 4.30000000000000E+00/
      DATA BWNS   (    4) /-1.80000000000000E+00/
```

```
C
      DATA C1DRAG (     1,     1) /   4.1800000000000E-01 /
      DATA C1DRAG (     1,     2) /  -3.2300000000000E-01 /
      DATA C1DRAG (     1,     3) /  -4.0900000000000E-01 /
      DATA C1DRAG (     1,     4) /   1.9180000000000E+00 /
      DATA C1DRAG (     2,     1) /   3.0100000000000E-01 /
      DATA C1DRAG (     2,     2) /   7.8300000000000E-01 /
      DATA C1DRAG (     2,     3) /  -5.4900000000000E-01 /
      DATA C1DRAG (     2,     4) /   1.5850000000000E+00 /
      DATA C1DRAG (     3,     1) /   1.1700000000000E-01 /
      DATA C1DRAG (     3,     2) /   4.8400000000000E-01 /
      DATA C1DRAG (     3,     3) /  -3.0780000000000E-01 /
      DATA C1DRAG (     3,     4) /   1.5480000000000E+00 /
C
      DATA FPOPT  (  1,  1,  1) /                31 /
      DATA FPOPT  (  1,  2,  1) /                30 /
      DATA FPOPT  (  1,  3,  1) /                51 /
      DATA FPOPT  (  1,  4,  1) /                41 /
      DATA FPOPT  (  2,  1,  1) /                31 /
      DATA FPOPT  (  2,  2,  1) /                20 /
      DATA FPOPT  (  2,  3,  1) /                21 /
      DATA FPOPT  (  2,  4,  1) /                51 /
      DATA FPOPT  (  1,  1,  2) /                51 /
      DATA FPOPT  (  1,  2,  2) /                50 /
      DATA FPOPT  (  1,  3,  2) /                41 /
      DATA FPOPT  (  1,  4,  2) /                41 /
      DATA FPOPT  (  2,  1,  2) /                51 /
      DATA FPOPT  (  2,  2,  2) /                30 /
      DATA FPOPT  (  2,  3,  2) /                51 /
      DATA FPOPT  (  2,  4,  2) /                21 /
C
      DATA SELOPT (    1) /10HNORMAL      /
      DATA SELOPT (    2) /10HNORMAL      /
      DATA SELOPT (    3) /10HINSTANT     /
      DATA SELOPT (    4) /10HNORMAL      /
      DATA SELOPT (    5) /10HINSTANT     /
      DATA SELOPT (    6) /10HNORMAL      /
      DATA SELOPT (    7) /10HNORMAL      /
      DATA SELOPT (    8) /10HNORMAL      /
      DATA SELOPT (   11) /10HINSTANT     /
C
      END
```

```
        SUBROUTINE          ZREADS
C          /SHIPS/ SHIP POSITION AND TYPE
        COMMON / SHIPS/ PHIO, LAMBDO, SINS
        REAL      LAMBDO
        INTEGER SINS
C          /TGT/ TARGET PACKAGE INFORMATION
        COMMON /TGT/ TPID, NFP
        INTEGER TPID
C          /OPTIONS/ OUTPUT OPTIONS
        COMMON /OPTIONS/ OUTLVL, LVLSUP, FULREP
        INTEGER FULREP, OUTLVL
C          /MSLPOS/ MISSILE POSITION AND VELOCITY
        COMMON /MSLPOS/ RTSV(3), VTSV(3)
C          /IOUNIT/ INPUT/OUTPUT UNIT NUMBERS
        COMMON /IOUNIT/ SYSOUT, ICRPT
        INTEGER SYSOUT
        READ(24     )
     1       FULREP ,LVLSUP ,OUTLVL ,LAMBDO ,PHIO ,
     1       SINS   ,NFP    ,TPID
        READ(24     )
     1       (RTSV    (I), I=1,3),
     1       (VTSV    (I), I=1,3)
        RETURN
        END
```

```
        SUBROUTINE          ZREADT
C             /OPTS/  INPUT OPTIONS
        COMMON /OPTS/ SELOPT(11), FPOPT(2,4,2)
        INTEGER SELOPT, FPOPT
C             /TBLES/  WIND AND DRAG TABLES
        COMMON /TBLES/ BWNS(4), C1DRAG(3,4)
 100    CONTINUE
        READ(24     ) NAMZZ, IROWZZ, NROWZZ, ICOLZZ,
     1  NCOLZZ, IBLKZZ, NBLKZZ
        IF (NAMZZ .EQ. 999999)
     1     GO TO 6666
C       ENDIF
        IF (.NOT.(NAMZZ .EQ. 7HBWNS   )) GO TO   210
             READ(24     ) (BWNS    (I),I=IROWZZ,NROWZZ)
             GO TO 5555
C       ENDIF
 210    IF (.NOT.(NAMZZ .EQ. 7HC1DRAG )) GO TO   220
             READ(24     ) ((C1DRAG (I,J),I=IROWZZ,NROWZZ),
     1          J=ICOLZZ,NCOLZZ)
             GO TO 5555
C       ENDIF
 220    IF (.NOT.(NAMZZ .EQ. 7HFPOPT  )) GO TO   230
             READ(24     ) (((FPOPT  (I,J,K),I=IROWZZ,NROWZZ),
     1          J=ICOLZZ,NCOLZZ),K=IBLKZZ,NBLKZZ)
             GO TO 5555
C       ENDIF
 230    IF (.NOT.(NAMZZ .EQ. 7HSELOPT )) GO TO   240
             READ(24     ) (SELOPT (I),I=IROWZZ,NROWZZ)
             GO TO 5555
C       ENDIF
 240    CONTINUE
 5555   GO TO 100
 6666   RETURN
        END
```

```fortran
      SUBROUTINE           ZECHOI
C           /SHIPS/ SHIP POSITION AND TYPE
      COMMON /SHIPS/ PHIO, LAMBDO, SINS
      REAL    LAMBDO
      INTEGER SINS
C           /TGT/ TARGET PACKAGE INFORMATION
      COMMON /TGT/TPID, NFP
      INTEGER TPID
C           /OPTIONS/ OUTPUT OPTIONS
      COMMON /OPTIONS/OUTLVL, LVLSUP, FULREP
      INTEGER FULREP, OUTLVL
C           /MSLPOS/ MISSILE POSITION AND VELOCITY
      COMMON /MSLPOS/ RTSV(3), VTSV(3)
C           /IOUNIT/ INPUT/ OUTPUT UNIT NUMBERS
      COMMON /IOUNIT/ SYSOUT, ICRPT
      INTEGER SYSOUT
      DIMENSION LBUFZZ(14)
 1000     CONTINUE
      READ(ICRPT  ,100) (LBUFZZ(I),I=1,14)
      IF (EOF(ICRPT  )) 1100, 1050
 1050     PRINT 300, (LBUFZZ(I),I=1,14)
      GO TO 1000
 1100     RETURN
  100     FORMAT(14A10)
  300     FORMAT(13A10,A5)
      END
```

APPENDIX F

SAMPLE BEGIN/REVERT PROCEDURE FOR EXECUTION

```
  1    MODELXEQ,*I=INPUT,*L=OUTPUT,*TABLES=NO,*WARN=NO,
       *LASTV=YES,*XEQ=YES,*BF=NO,*ICR=YES,*ALLCK=NO,
       *COMCOL=80.
  2    BEGIN,INIT,*FILE.
  3    BEGIN,EXEC,*FILE,I=*I,L=*L,T=*TABLES,WARN=*WARN,
                   LASTV=*LASTV,XEQ=*XEQ,BF=*BF,ICR=*ICR,
                   ALLCK=*ALLCK,COMCOL=*COMCOL.
  4    REVERT.
  5    EXIT,S.
  6    REVERT,ABORT.
  7    7/8/9

  8    INIT.
  9    RETURN,INPUTP,MODEL.
 10    ATTACH,INPUTP,ID=NIV.
 11    ATTACH,MODEL,COMPUTATIONAL PROGRAM.
 12    RETURN,SIMU11,SIMU13,SIMU19,SIMU17,SIMU22,SIMU24.
 13    RETURN,SIMU3,SIMU2,DEFDAT.
 14    ATTACH,SIMU11,MODEL INITIALIZATION FILE.
 15    ATTACH,SIMU13,MODEL DEFAULT FILE.
 16    ATTACH,DEFDAT,RELOCATABLE BINARY OF DEFAULT BLOCK DATA.
       /* ATTACH ANY DATA FILES NEEDED BY MODEL
 17    REVERT.
 18    EXIT,S.
 19    REVERT,ABORT.
 20    7/8/9

 21    EXEC,*I=INPUT,*L=OUTPUT,*T=NO,*WARN=NO,*LASTV=YES,
       *XEQ=YES,*BF=NO,*ICR=YES,*ALLCK=NO,*COMCOL=80.
 22    RETURN,SIMU21,SIMU23,ZZZZ.
 23    REWIND,LGO21,LGO23.
 24    INPUTP,SIMU5=*I,SIMU6=*L,PARM,TABLES=*T,LASTV=*LASTV,
           WARN=*WARN,BF=*BF,ICR=*ICR,ALLCK=*ALLCK,
           COMCOL=*COMCOL.
 25    IFC(EQ,*XEQ,YES,TEST)
 26       IF(FILE,SIMU21,GENS)
 27          REWIND,SIMU21.
 28          FTN,I=SIMU21,A,L=ZZZZ,B=LGO21.
 29       ENDIF(GENS)
 30       IF(FILE,SIMU23,GENT)
 31          REWIND,SIMU23.
 32          FTN,I=SIMU23,A,L=ZZZZ,B=LGO23.
 33       ENDIF(GENT)
 34       LOAD(DEFDAT)
 35       LOAD(LGO21)
```

```
36      LOAD(LGO23)
37      MODEL.
38    ENDIF(TEST)
39    /* EXECUTE ANOTHER CASE IF NECESSARY
39    IF(-FILE,SIMU2,NXTCAS)
40      BEGIN,EXEC,*FILE,I=*I,L=*L,T=*T,WARN=*WARN,LASTV=*LASTV,
        XEQ=*XEQ,BF=NO,ICR=*ICR,ALLCK=*ALLCK,COMCOL=*COMCOL.
41    ENDIF(NXTCAS)
42    REVERT.
43    EXIT,S.
44    REVERT,ABORT.
45    7/8/9
```

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